

## RULES OF PLAY

FIFA Laws of the Game will apply as modified by USYS and NSYSL as described here in. U5 – U6 – U7 – U8 – U9 and U10 rules are separate.

Duration of games and overtimes, by halves and ball size, are as follows:

| Age | Preliminaries | Semi Finals   | Finals     | Overtime  | Ball | # of players |
|-----|---------------|---------------|------------|-----------|------|--------------|
| U5  | 20 minutes    | participation |            |           | #3   | 3 x 2 fields |
| U6  | 20 minutes    | participation |            |           | #3   | 4 x 2 fields |
| U7  | 20 minutes    | 20 minutes    | 20 minutes | 5 minutes | #3   | 7            |
| U8  | 20 minutes    | 20 minutes    | 20 minutes | 5 minutes | #3   | 7            |
| U9  | 25 minutes    | 25 minutes    | 25 minutes | 5 minutes | #4   | 8            |
| U10 | 25 minutes    | 25 minutes    | 25 minutes | 5 minutes | #4   | 8            |
| U11 | 30 minutes    | 30 minutes    | 30 minutes | 5 minutes | #4   | 11           |
| U12 | 30 minutes    | 30 minutes    | 30 minutes | 5 minutes | #4   | 11           |
| U13 | 30 minutes    | 30 minutes    | 35 minutes | 5 minutes | #5   | 11           |
| U14 | 30 minutes    | 30 minutes    | 35 minutes | 5 minutes | #5   | 11           |

Preliminary Games: will be called not less than (5) minutes prior to the scheduled start of the next game, regardless of the amount of time played in each half up to that point. A game is "complete" upon completion of one half of play regardless, of the circumstances of termination during the second half, with results based on the score at the time the game is called. Preliminary games can end in a tie.

Semi Final Games: There will be NO over time in the semi- final games. If the score is still tied after regulation time, teams will go straight penalty kicks from the mark.

Championship Games: If the game is still tied after regulation time, there will be two (2) – 5 minute overtime halves with no halftime break. If the score is still tied it will go straight to penalty kicks from the mark.

Half-time: Half time will be exactly 5 minutes.

Substitutions: Free substitutions will be allowed in all age group. However, teams may substitute ONLY with the referee's permission and, only at the following times, (including overtimes).

1. Prior to a throw-in by the team in possession
2. Prior to a goal kick, by either team.
3. After a goal, by either team.
4. After an injury on either team, WHEN the referee stops play.
5. On a caution: only the cautioned player may be substituted at that time.

Player's equipment: It will be at the Referee's discretion to determine the safety and suitability of the player's equipment, including the wearing of a hard brace. Shin guards are mandatory for all players. A player may not wear jewelry or barrettes.

Coaching: All coaches have total responsibility for the conduct of their team's players, substitutes, and spectators at all times. Coaching from the sidelines (giving directions to one's team on points of strategy and position) is permitted provided:

1. No mechanical devices are used.
2. The tone of the voice is instructive and not derogatory.
3. Each coach or substitute remains within 10 yards on either side of the halfway line.
4. No coach, substitute, or spectator uses profanity or incites, in any manner disruptive behavior.

Cautions and ejections: A player or coach receiving two cautions (yellow cards) in a single game is considered to have been given an ejection (red card). A player or coach who has been ejected (sent off) will not be replaced and must leave the sight and sound of the field. A player or coach who has ejected for violent conduct or serious foul play will not be allowed to play for the next two (2) scheduled games. Any player or coach who assaults a referee will be expelled from the tournament and reported to their respective league and State Association.

Suspended and Terminated games: If in the opinion of the game officials a game must be suspended, (for whatever reason), the game may be resumed, but is subject to being ended not less than five (5) minutes prior to the scheduled start of the next game. If in the opinion of the game officials, a game must be terminated for misconduct of players, coaches, or spectators, the offending team may be suspended from further play and will forfeit that game and may forfeit all remaining games. All previous points earned remain as played. Additionally, the home league and State Association will be contacted as appropriate.

Injury: Delays of the game due to injury will result in appropriate time being added to the full game time, based on the judgment of the referee. However, all preliminary games will be terminated not less than five (5) minutes prior to the scheduled start of the next game.

Determining winners: Teams will be awarded points on the following basis:

1. Six (6) points for each win.
2. Three (3) points for each tie.
3. Zero (0) points for each loss.
4. One (1) point for each goal scored up to a maximum of three (3) per game.
5. One (1) point for each shut out.

A 0-0 tie will be scored as 4 points for each team (3 for the tie, 1 for the shutout). In the event of a tie in points at the end of bracketed play, the teams to advance will be determined as follows:

1. The winner in head to head competition.
2. Goal differential. (Maximum differential 4 goals per game).
3. Fewest goals allowed with maximum of 4.
4. Most goals scored with maximum of 4.
5. Most shut outs.
6. If a tie still exists after steps 1 through 5, FIFA penalty kicks will be taken fifteen (15) minutes prior to the scheduled start of the appropriate Semi or Final game,
7. If a three way tie exists within a bracket after steps 1 through 5, the three teams will compete with FIFA penalty kicks.

Home team: The home team will be the team that appears first on the game schedule. The home team will supply the game ball. The game ball will be subject to referee approval. The home team will be required to switch to an alternate jersey to accommodate a color conflict as declared by the referee. **No two teams will play from the same side of the field.**

Side of field:

1. Home team sidelines: North or East side of field
2. Visitor team sidelines: South or West side of field.

Forfeits and byes:

All teams who forfeit will have the game(s) scored a 0-1 loss. The winner will be awarded eight tournament points. (Six for the win, one for a goal, and one for a shutout). Teams failing to report ready to play within five minutes of the scheduled kick off time will forfeit.

Teams failing to check in at the mandatory registration, or for taking actions that cause a game to be terminated will forfeit. Byes will be scored and tournament points awarded the same as a forfeit.

Protests: There will be no protests.

Disputes: Game conduct is under the jurisdiction the referee and the tournament will not over rule a referee's decision. All disputes will be settled by the Tournament Director and his/her tournament committee, and the decision will be final.

Inclement weather or unexpected termination of play:

Matches will be played in all weather conditions, unless the Tournament Director determines the conditions are dangerous and/or life threatening as per FIFA/USYS/NSYSL regulations. The tournament committee will do everything in their control to make sure all matches are played, but if it is out of their control, the standings at that time will be final. No refunds will be given.

Contingency plan:

1. All matches will be played as scheduled.
2. Shorten all first round matches to (15) minute halves
3. Plan B plus shorten all second round matches the same.
4. Plan C plus shorten all third round matches the same.
5. If the fields become totally unplayable, it may be necessary to decide some matches with FIFA penalty kicks.
6. In the event the weather becomes a safety risk, and the matches are unsafe to play, placement will be determined by the standings at the time of the tournament stoppage.

The City of Las Vegas will does not permit us to go on to the fields until a few minutes before 10:00 a. m. We must wait until the fields are approved to go on to.

The City of Las Vegas also has the right to stop play, if they determine the fields are being damaged.

*Thank-you for being a part of The 20<sup>th</sup> Annual Rugrat Tournament. We hope you have an enjoyable experience.*

*Toni Prine  
Tournament Director*